DT and Computing overview

Odd Rolling Programme   All DT units taken from *Kapow* and all Computing units are from Teach Computing

	Autumn		Spring		Summer	
Phase 1/2	Technology around us	Digital painting	Digital photography	Digital Writing	Grouping data	Pictograms
	Cooking and Nutrition Smoothies		Structures Baby Bear's Chair		Mechanisms Fairground Wheel	
Phase 3/4	Computing systems and networks	Stop frame animation	The internet	Photo editing	Audio production	Data logging
	Electrical Systems Torches		Cooking and Nutrition Eating Seasonally		Textiles Cross Stitch & Applique Cushions	
Phase 5/6	Spreadsheets	Webpage creation	Systems and searching	Communication and collab	Introduction to vector	3D Modelling
	Cooking and nutrition Bolognese		Structures Playgrounds		Electrical systems Doodlers	

DT and Computing overview

Even Rolling Programme   All DT units taken from *Kapow* and all Computing units are from Teach Computing

	Autumn		Spring		Summer	
Phase 1/2	Technology around us	Moving a robot	Robot algorithms	Digital music	Programming animations	Programming quizzes
	Cooking and nutrition Balanced diet		Textiles Puppets		Mechanisms Wheels and axles	
Phase 3/4	Desktop publishing	Repetition in shapes	Repetition in games	Branching databases	Sequencing in sound	Events and actions in programs
	Mechanisms Making a slingshot car		Digital World Wearable Technology		Structures Pavilion	
Phase 5/6	Selection in physical computing	Selection in quizzes	Video production	Flat file database	Variables in games	Sensing movement
	Textiles Stuffed toys		Mechanisms Pop-up book		Cooking and nutrition Come dine with me	